



## ESOGÜ Mathematics and Computer Sciences COURSE INFORMATION FORM

<b>SEMESTER</b>	Spring
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<b>COURSE CODE</b>	821613008	<b>COURSE NAME</b>	Graph Theory and Applications-II
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SEMESTER	WEEKLY COURSE PERIOD			COURSE OF			
	Theory	Practice	Labratory	Credit	ECTS	TYPE	LANGUAGE
4	3	0	0	3	5	COMPULSORY ( ) ELECTIVE (X )	Turkish

### COURSE CATAGORY

<b>Mathematics</b>	<b>Computer</b>	<b>Social Sciences</b>
X		

### ASSESSMENT CRITERIA

	Evaluation Type	Quantity	%
<b>MID-TERM</b>	1st Mid-Term	1	40
	2nd Mid-Term		
	Quiz		
	Homework		
	Project		
	Report		
	Others (.....)		
<b>FINAL EXAM</b>		1	60
<b>PREREQUIEITE(S)</b>	None		
<b>COURSE DESCRIPTION</b>	Definitions and Examples of Planar Graphs ,connectivity and edge-connectivity, Menger's theorem, graph algorithms, Coloring the edges of a graph , coloring regions and vertices ,		
<b>COURSE OBJECTIVES</b>	The main of the course is to introduce the concepts and techniques involved in the basic topics listed in this lecture and to develop skills in applying those concepts and techniques to the solution of problems		
<b>ADDITIVE OF COURSE TO APPLY PROFESSIONAL EDUATION</b>	Gain the ability of problem solution.		
<b>COURSE OUTCOMES</b>	Gain sufficient knowledge of graph subject, related with science and own branch; an ability to apply theoretical and practical knowledge on solving and modeling of problems.		
<b>TEXTBOOK</b>	<ol style="list-style-type: none"> <li>1. <b>Jonathan Gross and Jay Yellen</b>, Graph thery and and its applications CRC press ,1998.</li> <li>2. <b>Chartrand, G. And Lesniak, L.(1996)</b>. Graphs and digraphs Chapman &amp; Hall.</li> </ol>		
<b>OTHER REFERENCES</b>			
<b>TOOLS AND EQUIPMENTS REQUIRED</b>	None		

## COURSE SYLLABUS

WEEK	TOPICS
1	Definitions and Examples of Planar Graphs
2	The connected Graphs
3	connectivity and edge- connectivity
4	connectivity and edge- connectivity
5	Midterm
6	Menger's theorem
7	Menger's theorem
8	graph algorithms
9	graph algorithms
10	Midterm
11	graph algorithms , coloring graphs
12	Coloring the edges of a graph
13	Coloring the edges of a graph
14	Coloring regions and vertices
15,16	Final

NO	PROGRAM OUTCOMES	3	2	1
1	The ability to apply knowledges of Mathematics - Computer,	x		
2	To have sufficient theoretical and practical knowledge of Mathematics at international level,	x		
3	The ability of describing, modelling and solving of mathematical problems at Mathematics and related subjects,		x	
4	The skill to solve and design a problem process in accordance with a defined target,	x		
5	Skills to analyze data, interpret and apply to other datum and using these data on computer,	x		
6	The skill to use the modern techniques and computational tools needed for mathematical applications,		x	
7	The skill to make team work within the discipline and interdisciplinary,		x	
8	The ability to improve oneself by following the developments on other modern, scientific and technological subjects as well as Mathematics - Computer,	x		
9	The skill to communicate orally and in written way, in a clear and concise manner by having individual work skills and ability to independently decide and analytical thinking,	x		
10	The skill to have professional and ethical responsibility,	x		
11	The skill to have consciousness for quality issues and scientific research,		x	
12	The skill to be sensitive to environmental issues related with problems and development of living area and consistent in the social relations,		x	
13	Ability to solve problems in the working life faced to find an appropriate algorithms via mathematical modeling and to write computer programs,	x		
14	The skill to developed design of software systems at different complex levels,		x	
15	The credence of necessity of life-long learning and ability to apply the formation long-life learning.		x	

1:None. 2:Partially contribution. 3: Completely contribution.

**Instructor(s):**

**Signature:**

**Date:**